



# Real Time Recognition of Non-Driving Related Tasks in the Context of Highly Automated Driving

S. Enhuber<sup>1</sup>, T. Pech<sup>1</sup>, B. Wandtner<sup>2</sup>, G. Schmidt<sup>2</sup>, G. Wanielik<sup>1</sup>

<sup>1</sup> Professorship of Communications Engineering  
Technische Universität Chemnitz, Germany

<sup>2</sup> Opel Automobile GmbH

[stephan-michael.enhuber@etit.tu-chemnitz.de](mailto:stephan-michael.enhuber@etit.tu-chemnitz.de)



**Ko-HAF**  
KOOPERATIVES  
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aufgrund eines Beschlusses  
des Deutschen Bundestages

# Introduction

## Definition of vehicle automation levels

### SAE International J3016

SAE level	Name	Narrative Definition	Execution of Steering and Acceleration/Deceleration	Monitoring of Driving Environment	Fallback Performance of Dynamic Driving Task	System Capability (Driving Modes)
<b>Human driver monitors the driving environment</b>						
<b>0</b>	<b>No Automation</b>	the full-time performance by the <i>human driver</i> of all aspects of the <i>dynamic driving task</i> , even when enhanced by warning or intervention systems	Human driver	Human driver	Human driver	n/a
<b>1</b>	<b>Driver Assistance</b>	the <i>driving mode</i> -specific execution by a driver assistance system of either steering or acceleration/deceleration using information about the driving environment and with the expectation that the <i>human driver</i> perform all remaining aspects of the <i>dynamic driving task</i>	Human driver and system	Human driver	Human driver	Some driving modes
<b>2</b>	<b>Partial Automation</b>	the <i>driving mode</i> -specific execution by one or more driver assistance systems of both steering and acceleration/deceleration using information about the driving environment and with the expectation that the <i>human driver</i> perform all remaining aspects of the <i>dynamic driving task</i>	<b>System</b>	Human driver	Human driver	Some driving modes
<b>Automated driving system ("system") monitors the driving environment</b>						
<b>3</b>	<b>Conditional Automation</b>	the <i>driving mode</i> -specific performance by an <i>automated driving system</i> of all aspects of the dynamic driving task with the expectation that the <i>human driver</i> will respond appropriately to a <i>request to intervene</i>	System	<b>System</b>	Human driver	Some driving modes
<b>4</b>	<b>High Automation</b>	the <i>driving mode</i> -specific performance by an automated driving system of all aspects of the <i>dynamic driving task</i> , even if a <i>human driver</i> does not respond appropriately to a <i>request to intervene</i>	System	System	<b>System</b>	Some driving modes
<b>5</b>	<b>Full Automation</b>	the full-time performance by an <i>automated driving system</i> of all aspects of the <i>dynamic driving task</i> under all roadway and environmental conditions that can be managed by a <i>human driver</i>	System	System	System	<b>All driving modes</b>

Source:  
[http://www.sae.org/misc/pdfs/automated\\_driving.pdf](http://www.sae.org/misc/pdfs/automated_driving.pdf)

# Driver Availability in Highly Automated Driving (SAE Level 3)

- The driver state influences the transition process and driver's performance when there is a request to intervene.
- The transition process is highly affected by engagement in non-driving related tasks.
- Non-driving related tasks can affect different aspects of the driver state:
  - **Sensory state**
  - **Motoric state**
  - Cognitive state
  - Arousal level
  - Motivational conditions

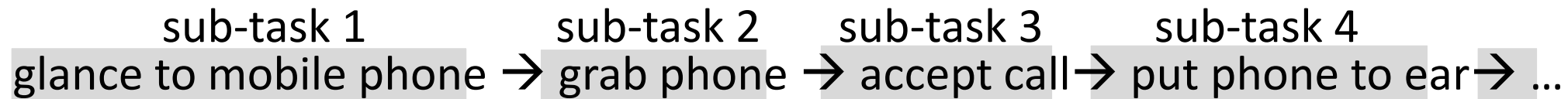
Marberger et. al 2017: „Understanding and Applying the Concept of “Driver Availability” in Automated Driving”. In: Advances in Human Aspects of Transportation: Proceedings of the AHFE 2017 Conference on Human Factors in Transportation, July 17-21, 2017, Los Angeles, California, USA. Band 597.

# Analysis of Non-Driving Related Tasks

- vehicle cockpit is a relative defined environment
- non-driving related tasks consist of sub-tasks
- sub-tasks forming sequences

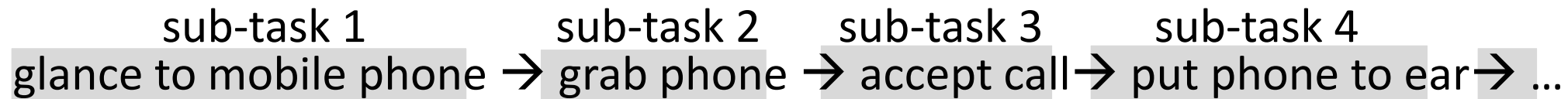
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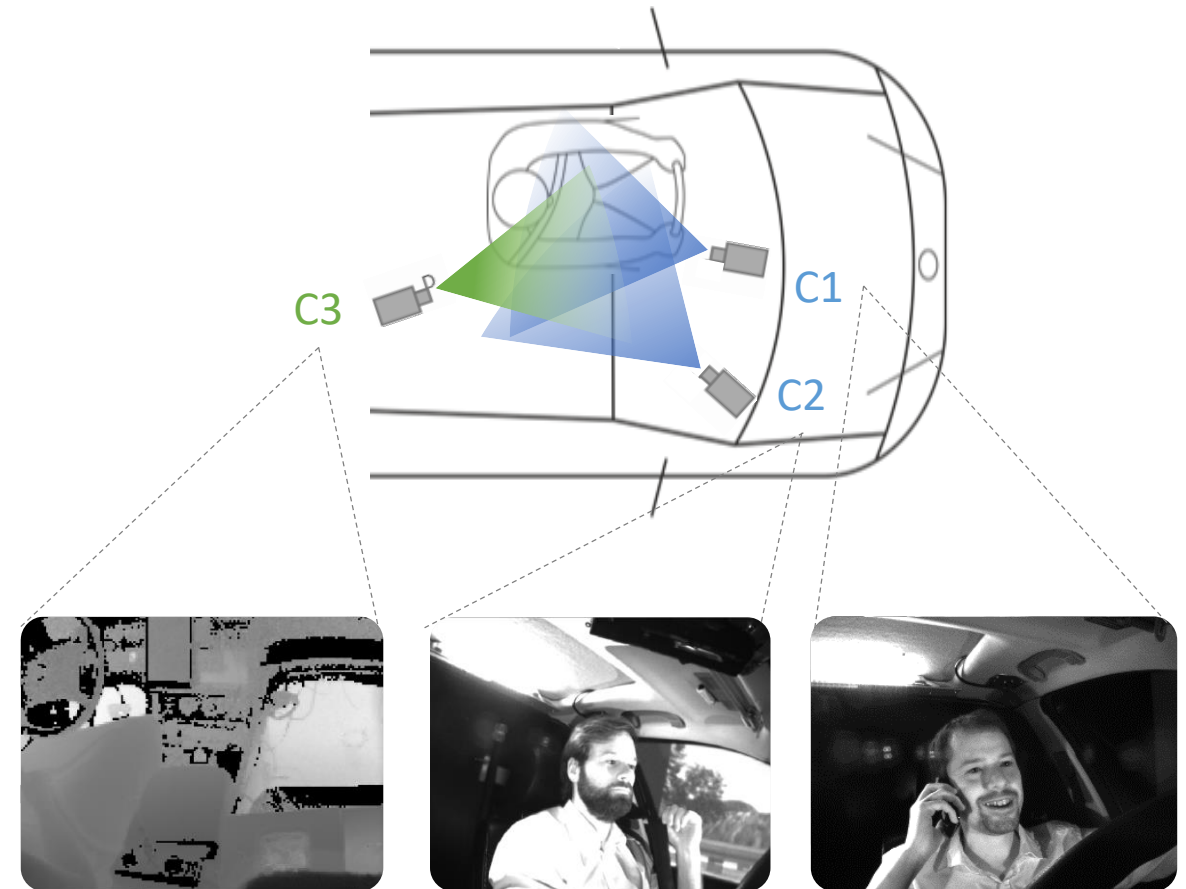
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- sub-task sequence is defined by different glance and hand movements
- features and feature sequences are intra- and interindividual variable

# Data Acquisition

- driving simulator environment
- sensor setup:
  - 2x 2D-cameras **C1, C2**
  - 3D-camera **C3**
- measurement data of 43 test persons
- set of several non-driving related tasks



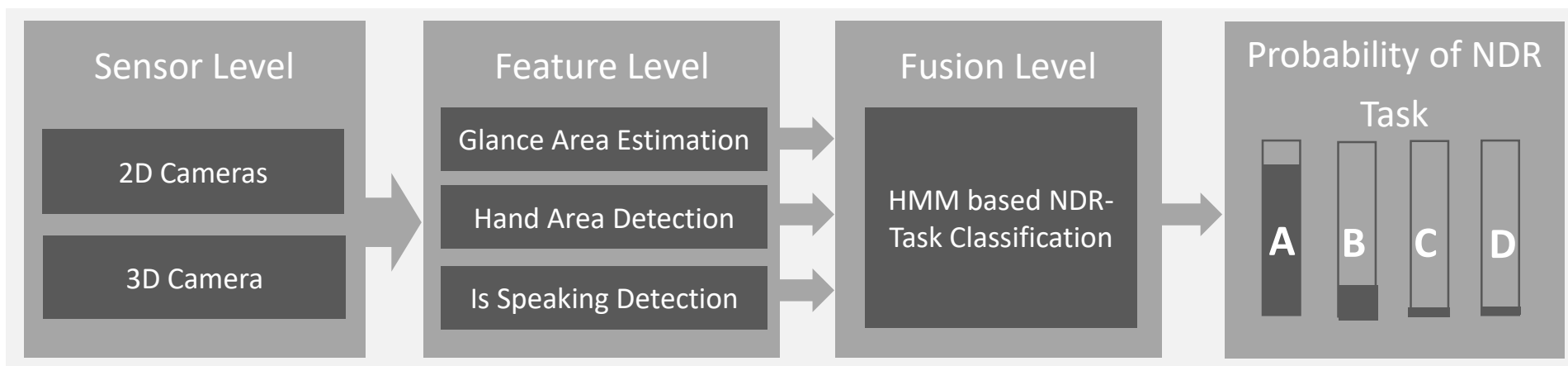
# Used Set of Non-Driving Related Tasks

Number	Non-driving related task	Description
1	Repeating spoken text	Auditory presented sentences, repeating verbally
2	Reading out text	Written sentences presented on tablet computer (attached in center console), reading out loud
3	Texting on tablet (handheld)	Transcribing text on tablet computer, attached in center console
4	Texting on tablet (mounted)	Transcribing text on tablet computer, performed handheld
5	Reaching for object: passenger seat	Searching for specific Lego bricks and placing these in a box on the passenger seat
8	Cell-phone talk (handheld)	Receiving a call from the experimenter
9	Baseline	Observing Traffic

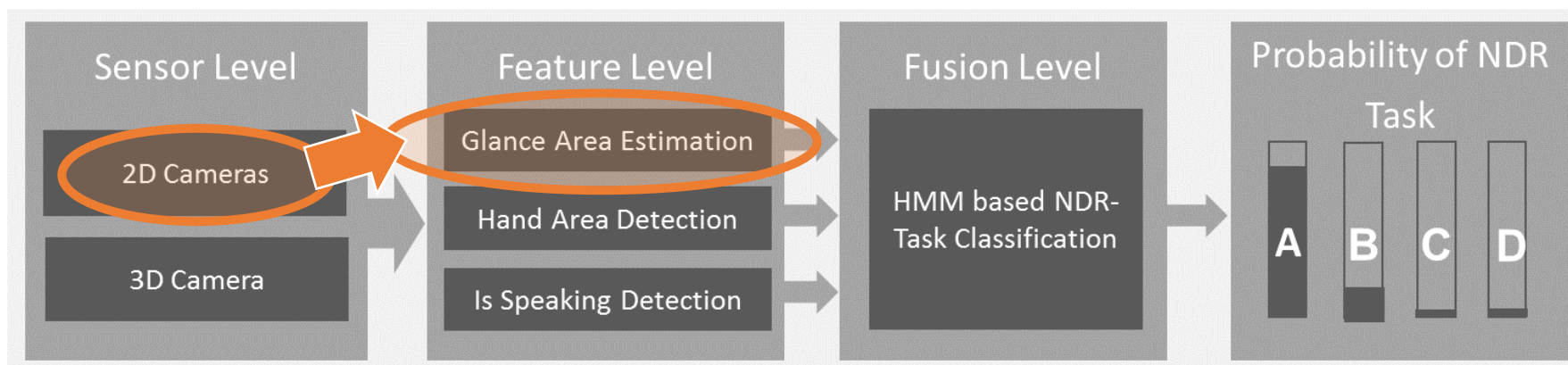


# Description of Algorithm

## System Overview

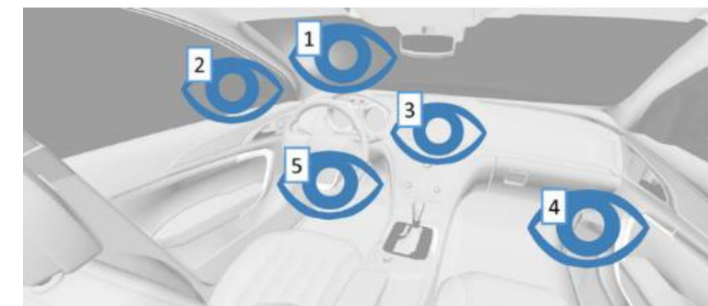


# Description of Algorithm

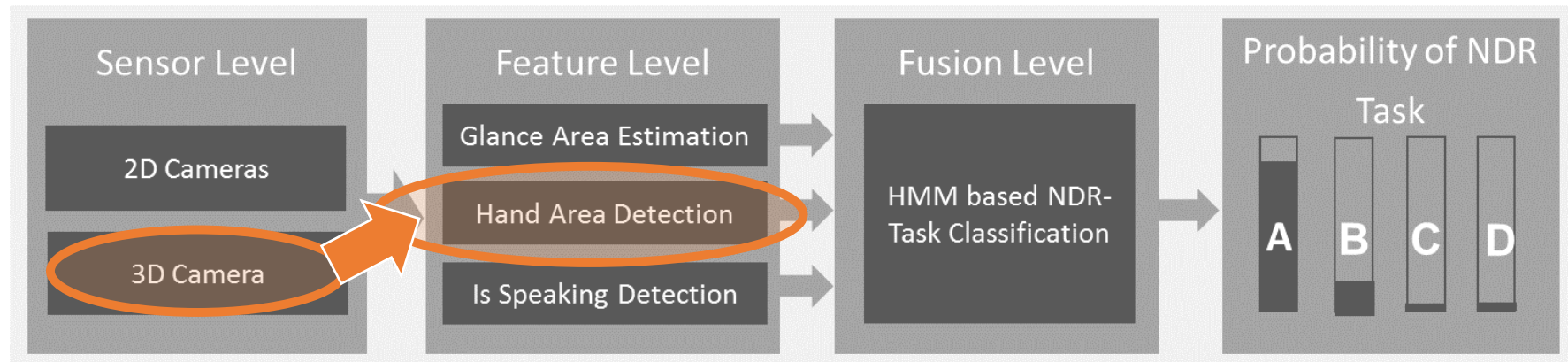


- Glance area estimated by head tracking measurements using naïve Bayes Classifier.
- Assignment of measured head orientations to a specific in-vehicle area.
- 5 classes  $C_i$  with  $i = 1, \dots, 5$  – respectively in-vehicle areas
- determination of  $p(\mathbf{x}|C_i)$  and  $P(C_i)$  with Maximum-Likelihood-Estimation

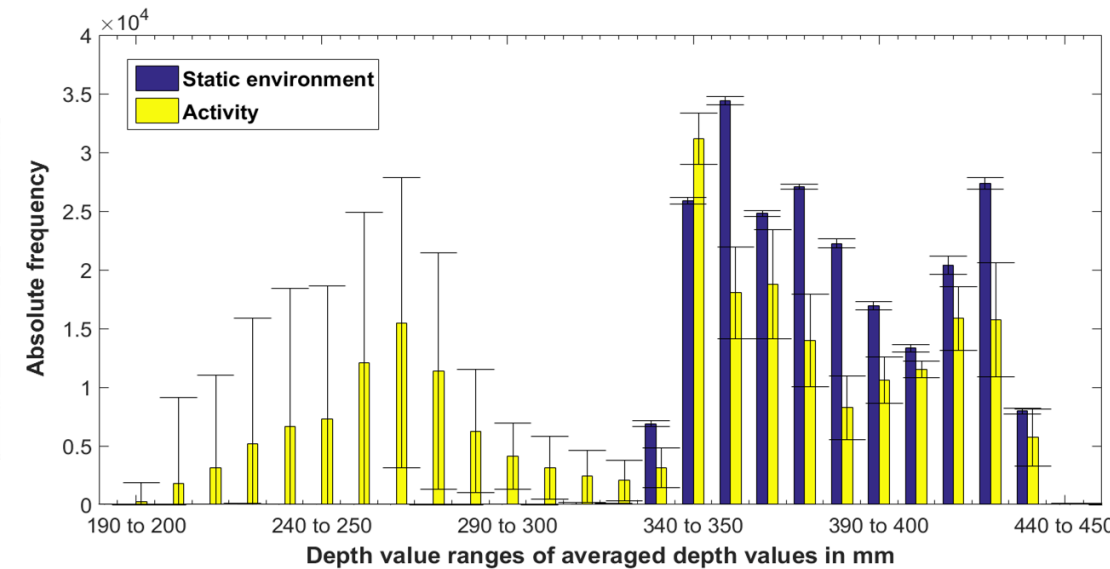
$$P(C_i|\mathbf{x}) = \frac{p(\mathbf{x}|C_i) \cdot P(C_i)}{\sum_{j=1}^N p(\mathbf{x}|C_j) \cdot P(C_j)}$$



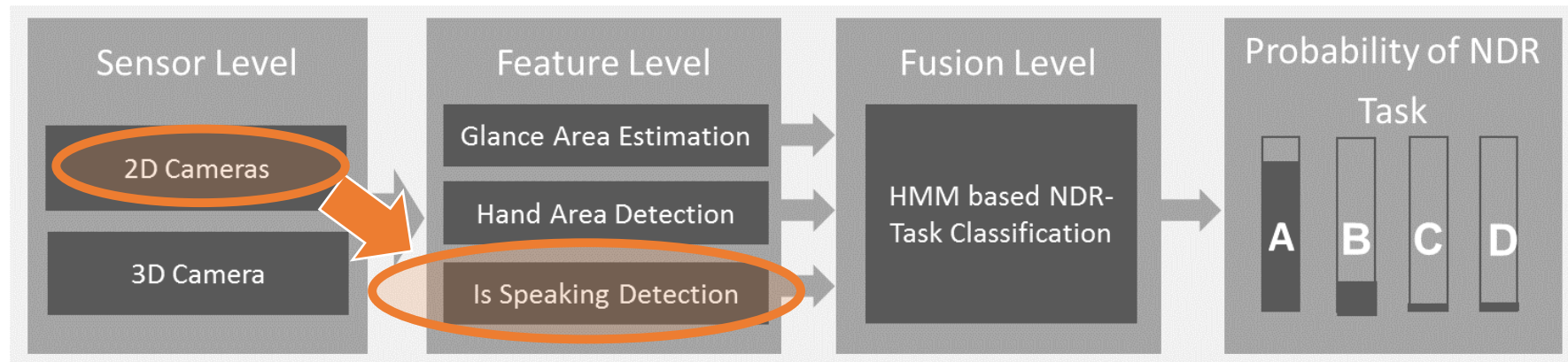
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- detecting characteristic hand areas of non-driving related task
- using 3D depth camera
- grid based depth value segmentation of occupied areas

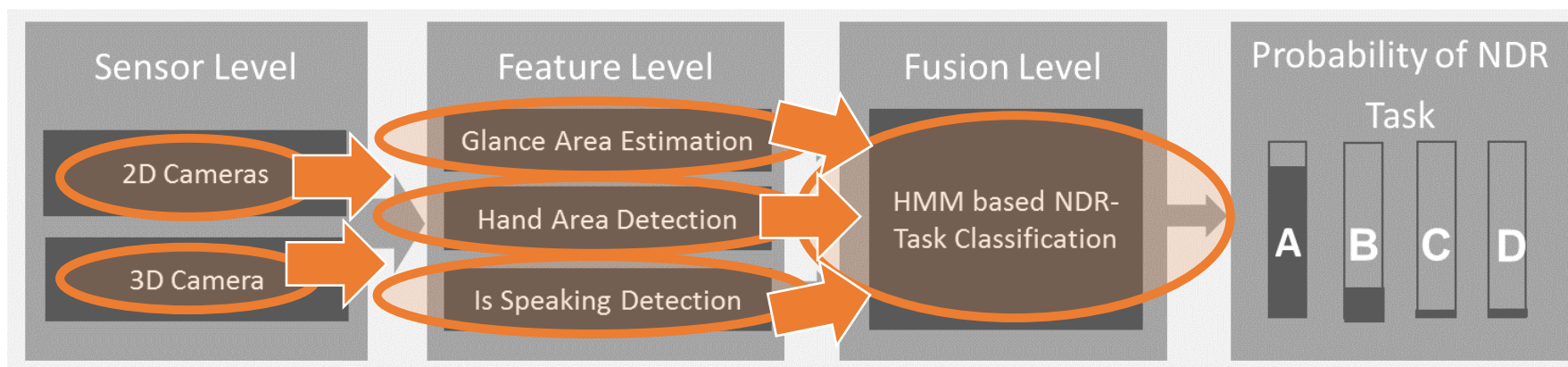


# Description of Algorithm



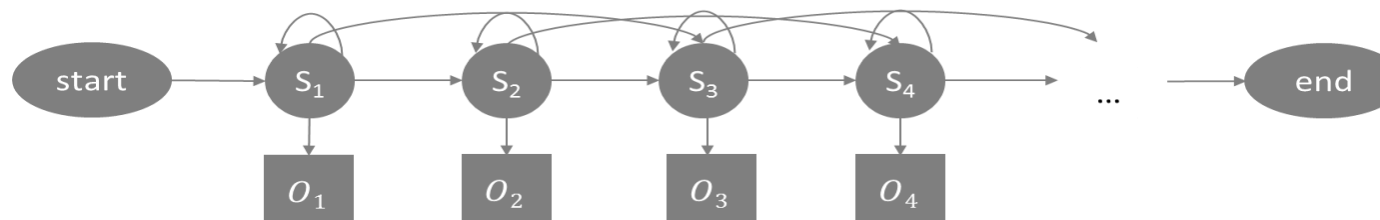
- detect if the driver is speaking using facial mouth landmarks from head tracking
- distance between upper lip and lower lip landmarks
- using variance analysis of 2 seconds sequence to determine if the person is speaking or not

# Description of Algorithm

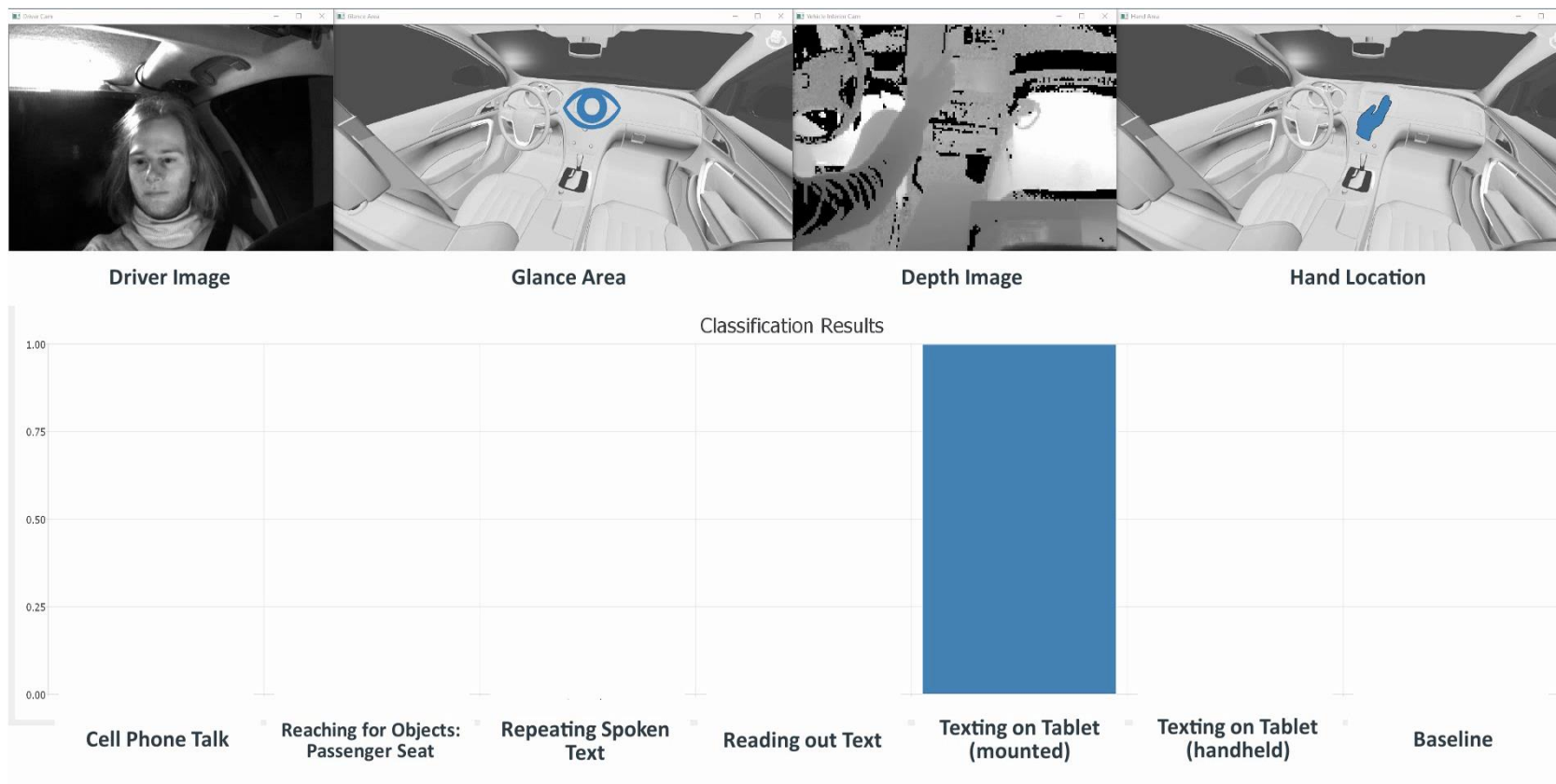


- non-driving related tasks classification using trained Hidden Markov Models (HMMs)
- take temporal dependencies of features into account
- input sequence created by sliding window
- HMM with max production probability fits best to observed input sequence

exemplary left-right structure of HMM



# Results – Demonstration Video

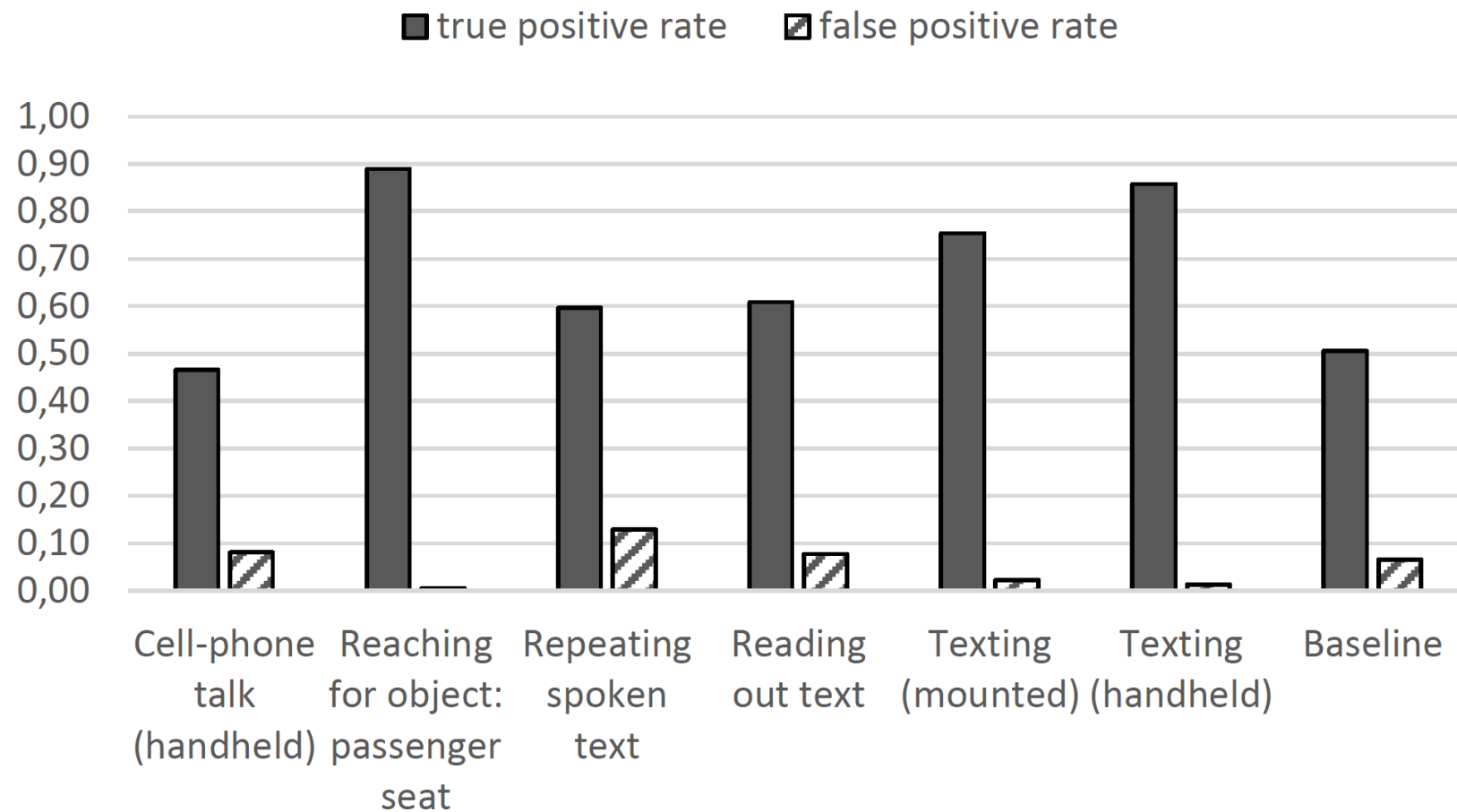


# Results – Statistics

- leave-one-out cross-validation of 39 test persons

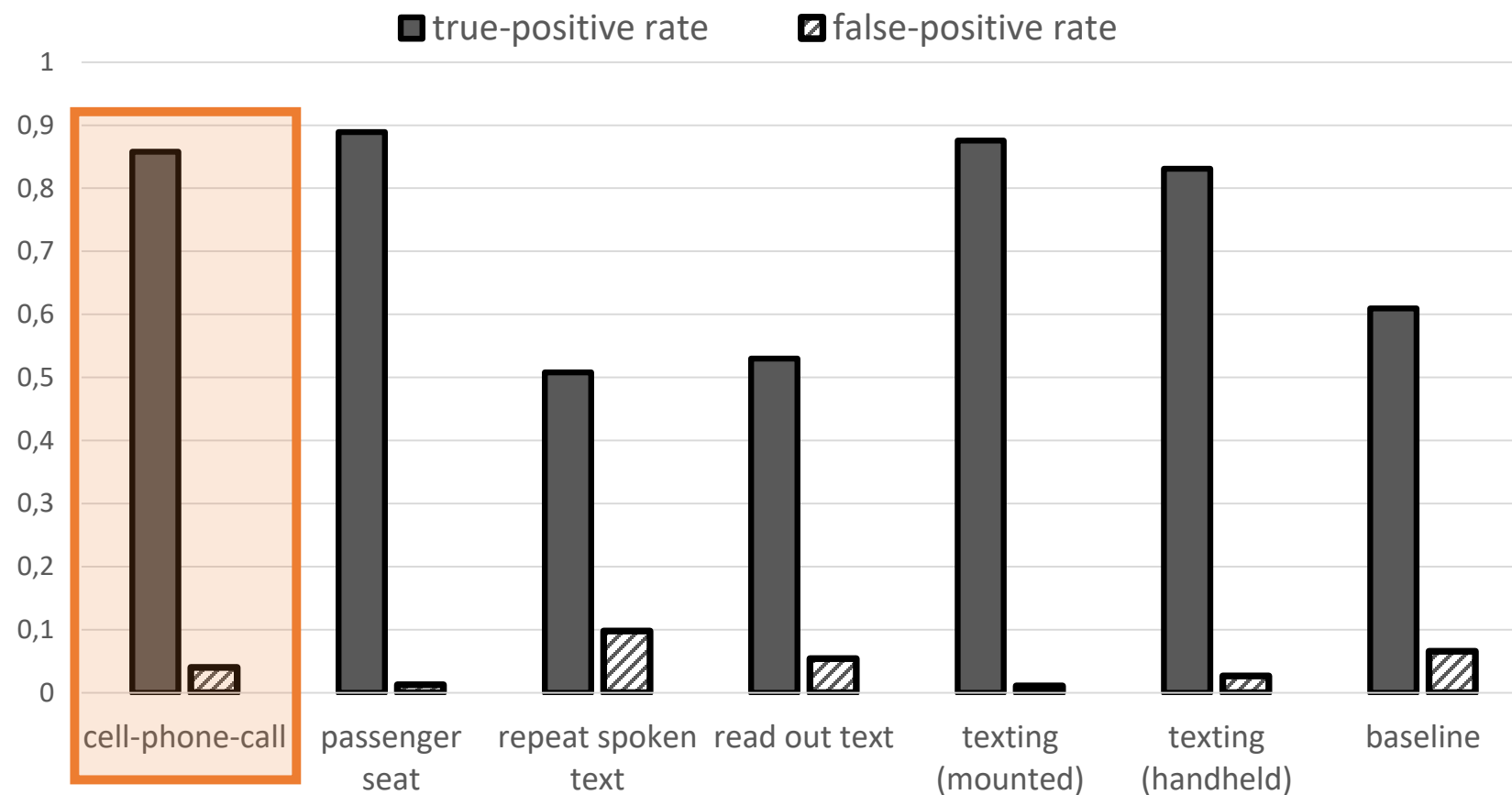
## Issues:

- hand on head detection from 3D camera FOV
- speaking detection from facial landmarks



# Results Update – Statistics

- leave-one-out cross-validation of 39 test persons
- Update:
  - add Hand area detection using Support Vector Machine from 2D input image
  - improved hand on head detection
  - better results for cell phone talk





# Outlook

- transfer and test algorithm in real vehicle – demonstration video



# Conclusion

- HMMs are feasible to detect NDR-task
- hand and glance positions are stable features to distinguish between the most critical NDR-tasks
- the necessary measurement feature to recognise NDR-tasks are related to the human information processing channels

# Thank you for your attention!

[stephan-michael.enhuber@etit.tu-chemnitz.de](mailto:stephan-michael.enhuber@etit.tu-chemnitz.de)

Professorship of Communication Engineering  
Technische Universität Chemnitz, Germany



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